Information Evening



There are spare copies of the **Kit List** on the table at the back of the hall.

Section Completion- Assessor Reports



- 1. Programme planners should be uploaded for any started sections.
- 2. Once they have completed the required time, an assessor's report must be written by the section assessor and **uploaded onto eDofE**.
- 3. Deadline for celebration event- first day of Autumn Term 2025

Completing Assessor Reports Online

eDofE | How to locate and complete an Assessor report

The assessor will require your eDofE number.

The assessor report must contain:

- A **start and end date** spanning the length of the section.
- A description of the activity and progress made.
- The frequency of the activity.

Start date: 10/12/2023 End date: 10/03/2024 Progress made: has been regularly attending after-school basketball sessions where she has focused on improving her shot. She has put herself into different scenarios where she has been put under pressure and still able to perform the skill, either an lay up or a set shot. She has listened intently to key teaching points to proactively improve her shot. Over time her shooting ability has improved and her scoring success has increased. team, she has shown very good cooperation, communication and leadership skills. has looked to improve other students as well as improving her own capabilities during training sessions. Achievements: They have learnt and extended a range of key basketball skills as well as key fundamental life skills. The shas improve on her shooting; lay ups and set shots. She has also improved her communication, working with younger students who she is able to help to support as well as improve her own performance. She has developed her confidence in persevering. She has learnt that if she continues to work hard, it will pay off and she will improve and develop her current skills. Frequency: Once a week for two school terms. Job Title: PE Teacher Assessor Assessor Name: Title: PE Teacher

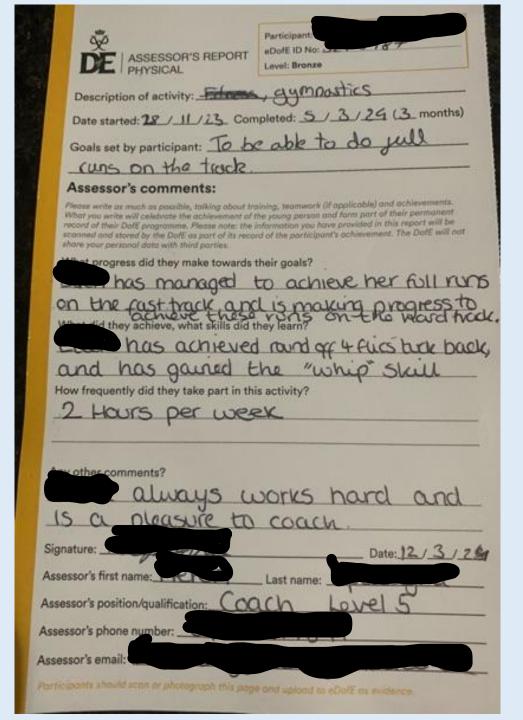
Completing Assessor Reports On Paper

The assessor will require your eDofE number.

The assessor report must contain:

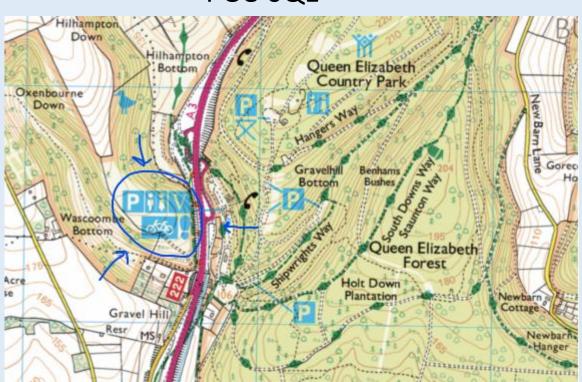
- A start and end date spanning the length of the section.
- A description of the activity and progress made.
- The frequency of the activity

Upload a photo of the completed report and upload into the evidence section of **eDofE**.

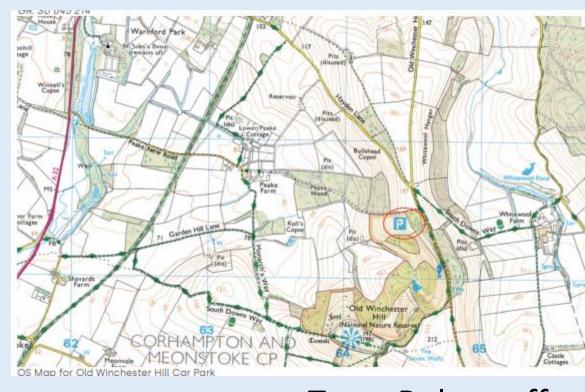


Practise Locations 3rd and 4th of May

Queen Elizabeth Country Park S Downs Way, Waterlooville PO8 0QE



Old Winchester Hill Car Park
Droxford Rd, Petersfield
GU32 1HN



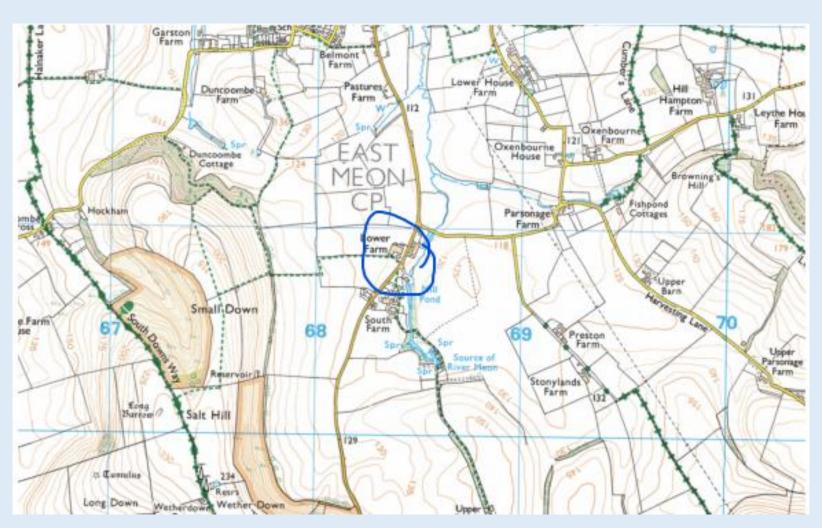
Team A drop off
Team B collection

Team A sign in/out with Miss Morgan Team B sign in/out with Mrs Hurman

Team B drop off
Team A collection

Practise Campsite

Meonside Camping Lower Farm, Petersfield GU32 1EZ.



Practise Itinerary – Day 1

Staggered Start:

Girls groups arrive 9:45 for 10:00 start Boys groups arrive 10:15 for 10:30 start

Once team assembled:

Briefing from BXM leader Kit check and team briefing with BXM group leaders.

10:45 – 16:00 – Training and Walk with BXM expeditions.

16:00 – 17:00 – Groups arrive at Campsite and set up tents.

17:00 – 19:00 – Students are taught how to use camping stoves. Prepare and eat dinner.

19:00 – 20:00 – Route check for the following day.

20:00 -21:00 - Free Time

21:00 – 22:00 – Prepare for sleep

22:00 - Lights out

Practise Itinerary – Day 2

6:30 – Wake Up

07:00 – 08:30 – Breakfast, pack tents & backpacks

08:30 – 15:00 – Training, planning and walk with BXM expeditions

15:00/15:30 – Car-park pick up by parents/guardians

Qualifying Locations 17th and 18th of May

Creech Wood Denmead, Portsmouth, Waterlooville PO7 6UB

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Creech
Woods
Creech
Woods
Creech
Golf
Creech
Golf
Creech
Golf
Creech
Creech
Golf
Club

Fort Nelson Vistors Car Park Portchester, PO17 6AN



Team A drop off

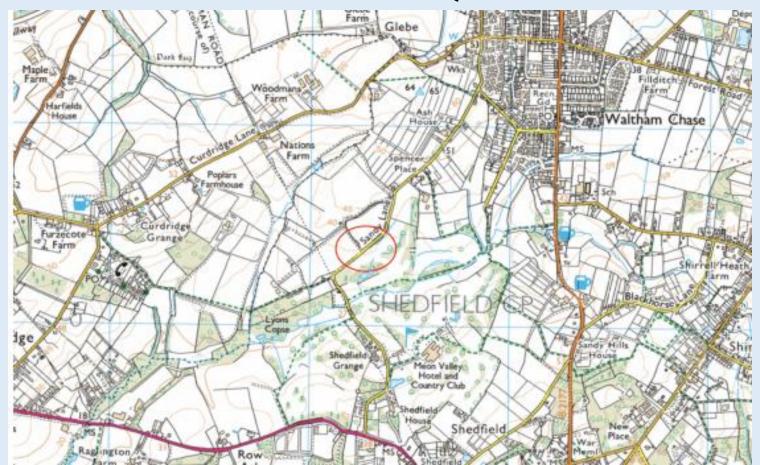
Team B collection

Team A sign in/out with Miss Morgan
Team B sign in/out with Miss Bottauscio

Team B drop off
Team A collection

Qualifying Campsite

Sandy Acres Guide Camp Site 8A Sandy Ln, Shedfield, Southampton SO32 2HQ



Kit

CLOTHING

Item Needed

1 pair of walking boots (broken in)

2 pairs of walking socks

2 pairs of sock liners (optional)

Jacket/coat (waterproof and windproof)

Waterproof overtrousers

2 fleece tops or similar

2-3 t-shirts (thermal optional)

2 walking trousers (warm, NOT jeans)

1 pair of shorts (if appropriate)

Underwear

Nightwear

Flip flops/sandals (optional for camp site use)

Warm hat and/or sunhat (as appropriate)

Recommendations

- 1. Two layers of socks will prevent blistering
- 2. A proper waterproof coat is essential pack a macks are not recommended.
- 3. Sun hat with a brim-rain defence.
- 4. Full length trousers/leggings or long socksticks.
- 5. One extra set of clothes should be enough. Pack light!

Kit

PERSONAL KIT Mug Item Needed Wash kit/personal hygiene items Rucksack (some items could be shared as a group) Rucksack liner (or 2 strong plastic bags) Sleeping bag Sleeping mat Waterproof bag Sleeping bag liner (optional) Whistle Torch (handheld/head torch and spare batteries) Personal first aid kit Food (including emergency rations) Water bottle Cutlery** Plate/bowl

Recommendations

- 1. Ensure the items in you backpack will remain dry!
- 2. A double layered sturdy bin bag will suffice as a rucksack liner.
- 3. Students must be able to carry 2l of water.
- 4. A phone cannot be used as a torch.
- 5. Group leaders (BXM staff) will carry first aid kits. Students are encouraged to have a supply of plasters, blister plasters antiseptic wipes to address minor injuries.

Kit

GROUP KIT (To carry between the team)

Cooking pans

Scourers

Tin opener (if required)

Tea towels

Plastic bags (for rubbish etc.)

Toilet paper

Compass

Tick remover (location dependent - ask your Supervisor)

Survival bag

Recommendations

- 1. Teams will be provided with camping stoves and fuel, but they will need to bring a pan to cook their meal in.
- 2. Two compasses per team is enough.
- 3. Survival bags are not strictly necessary but are useful to put bags in at night.

Food

Participants should aim to consume at least 3000 calories a day!

Teams need to prepare a **hot evening meal** once they reach the campsite.

Must meet team dietary requirements.

Each individual needs to bring:

- Lunch for day one and two
- Breakfast for the second morning
- Lots of snacks



Medicines and Additional Needs

- Students with **inhalers and/or EpiPens** must carry these in an accessible part of your backpack.
- All other medicines should in a sealed bag, named and handed to staff when signing in.
- Team leaders (BXM staff) will carry some over the counter medicines eg paracetamol. Do not bring your own.

Not to bring

- Your own tent
- Glass jars
- Raw meat
- Any form of sharp knife eg pen knife or chef knife.
- Nuts- participants with allergies.
- Egg that needs to be cooked





Mobile Phones

- Each team may bring 2 mobiles phones (preferably on two different networks)
- Contact the group leader or Miss Morgan if team are lost or require help.
- Using phones for things such as playing music, games, social media, or navigating with google maps is against DofE rules and may result in teams not passing their expedition.
- Once groups arrive at camp, phones will be collected and locked away (unless needed for medical reasons)
- Kings School will not take responsibility for loss or damage to property.

Behaviour

- Students are representing the school, behaviour must be impactable.
- Follow all instruction by Kings and BXM staff
- Be polite and respectful to members of the public you may encounter
- Observe the countryside code at all times eg no litter
- Students can socialise with other groups at the campsite but at no point should enter someone else's tent

If behaviour falls short of expectations parents will be called to collect student. You will not be issued a refund.

Payments